Shrimathi Devkunvar Nanalal Bhatt Vaishnav College For Women (Autonomous)

Re-Accredited with 'A+' Grade By NAAC. Chromepet, Chennai-600044.

Department of Computer Science with Artificial Intelligence

Framework & Syllabus for the batch admitted 2022-2025

Branch -B.Sc COMPUTER SCIENCE.

UG



CHOICE BASED CREDIT SYSTEM (CBCS)
OUTCOME BASED EDUCATION (OBE)

RULES AND REGULATIONS

B.SC. COMPUTER SCIENCE WITH ARTIFICIAL INTELLIGENCE (Shift – II)

Under the faculty of Science

OBJECIVES OF THE COURSE:

This course is designed to achieve a high degree of technical skills in Problem solving and Modern application development. The course develops requisite professional skills and problem solving along with developing the analytical abilities for pursuing a successful career in software industry and forms the required basics for further higher studies in Computer Science specifically in the area of Artificial Intelligence.

UG REGULATIONS

1. ELIGIBILITY FOR ADMISSION:

Candidates for admission to the first year of the Degree of Bachelor of Science in Computer Science with Artificial Intelligence Courses should have studied Mathematics at Higher Secondary level.

2. ELIGIBILITY FOR THE AWARD OF DEGREE:

A candidate shall be eligible for the award of the degree only if she has undergone the prescribed course of the study in a college affiliated to the university for a period of not less than three academic years, passed the examinations all the Six-Semesters prescribed earning 140 Credits (in parts-I,II,III,IV&V)

3. DURATION:

- 1. Each academic year shall be divided into two semesters. The first academic year shall comprise the first and second semesters, the second academic year the third and fourth semesters and the third academic year the fifth and sixth semester respectively.
- 2. The odd semesters shall consist of the period from June to November of each year and the even semesters from December to April of each year. There shall be not less than 90 working days for each semester.

4. COURSE OF STUDY:

The main subject of study for Bachelor Degree Courses shall consist of the following:

- **PART I** TAMIL/OTHER LANGUAGES (Hindi/Sanskrit/French)
- PART II ENGLISH
- PART III CORE SUBJECTS, ALLIED SUBJECTS, PROJECT/ ELECTIVES
- **PART-IV**
- 1. NON- MAJOR ELECTIVES
 - i. Those who have not studied Tamil up to XII Std. and taken a Non-Tamil Language under Part-I shall take Tamil comprising of two course(level will be at 6th Standard).
 - ii. Those who have studied Tamil up to XII Std. and taken a Non-Tamil Language under Part-I shall take Advanced Tamil comprising of two courses.
 - iii. Others who do not come under a & b can choose Non-Major elective comprising of two courses.
- 2. SKILL BASED SUBJECT (Four) (2 SOFT SKILLS + 1 skill based elective related to the subject +1 Computing skill)
- 3. ENVIRONMENTAL STUDIES
- 4. VALUE EDUCATION Yoga and Health

PART-V

EXTENSION ACTIVITIES (SPORTS/NCC/NSS/ROTARACT)

PART-VI

EXTRA-CURRICULAR AND CO-CURRICULAR ACTIVITIES

(Introduced From 2018 onwards)

RECOMMEDED CREDIT DISTRIBUTION

The Minimum Credit Points for UG (Three Year Program)

Particulars	Credits		
1. Part I, II,III – (Language/English/Core/Allied)	119		
2. Part IV	20		
a. Basic Tamil/Advanced Tamil/ Non-major (I & II Sem.)	4		
b. Soft Skill (one paper per semester for 4 semesters) c. EVS(III Semester)	12		
d. Value Education (VI Sem.)	2		
	2		
Total (Part I,II,III,IV)	139		
Part V Extension Activities			
a. Sports credit for all, (or)Credits to international, national and state players			
b. NCC,NSS,EDP, Consumer club	1-3		
Total (PART I,II,III,IV,V)	140-144		

PROGRAMME EDUCATIONAL OBJECTIVES (PEOs)

The Under graduates of various disciplines would be fully equipped

- To life-long learning in order to become effective collaborators and innovators, leading or participating in ventures that address social, technical and business challenges.
- To transform learners into holistic individuals acquiring higher levels of knowledge and competence.
- To approach life skills which are inclusive and value-based to appreciate human values and ethics.

PROGRAMME OUTCOMES (POs)

After completion of the programme, the student will be able to

- **PO 1** Develop sharp cognizance of concepts, apply the domain knowledge with utmost confidence and be assertive at any given opportunity.
- PO 2 Possess deeper understanding of life skills to appraise life and draw logical conclusions.
- **PO 3** Design and develop solutions for challenging problems of society.
- **PO 4** Acquire programme centric thought process facilitating further studies in the respective domain.
- **PO 5** Engage in life-long learning to easily adapt to the dynamic environment and obtain clarity and preparedness for field specialization
- **PO 6** Self actualize and self-regulate, focusing on ethical and moral values to become a compassionate human being.

PROGRAMME SPECIFIC OUTCOMES (PSOs)

- **PSO1-** Understand the basic principles and concepts of Computer Science and Data Science with an integrated knowledge gained in the domain with practical needs of the society and be an ethically and socially responsible professional.
- **PSO2-** Explore latest emerging technologies in diverse areas of Computer Science and inculcate skills for successful career, entrepreneurship and higher studies.
- **PSO3** Apply the concepts of Computer and practices via emerging technologies and software development tools to solve pragmatic social concerns.
- **PSO4** Obtain the knowledge and understanding of systems, various programming languages and tools required for effective computation based problem solving and analysis.
- **PSO5** Be skilled in acquiring, querying and understanding the basic properties of data, analysis, how to extract insights from data and how to report the results.
- **PSO6** Be able to use and understand classical and modern data-analytics techniques, statistical machine learning and artificial intelligence techniques.
- **PSO7** Acquire transferable skills in some or all of: presentations, library and internet research, report writing, information technology (IT) expertise and the use of statistical software.

Framework of Syllabus for 2022-25

Year / Semester	Subject	Subject Code	Title of the Paper	Credits	CIA	ESE	Total
.R IER	Core Major I	22UAICT1001	Introduction to Artificial Intelligence	4	25	75	100
IYEAR I SEMESTER	Core Practical I	22UAICP1001	PROLOG Lab	3	40	60	100
SE	Allied Theory I	22UAIAT1001	Allied I: Mathematics-I TOTAL(for Major	5 7	25	75	100 200
			only)	,			200
I YEAR II SEMESTER	Core Major II	22UAICT2002	Problem Solving Using Python	4	25	75	100
I YEAR II EMESTE	Core Practical II	22UAICP2002	Python Lab	3	40	60	100
SE	Allied Theory II	22UAIAT2002	Allied II: Mathematics II TOTAL(for Major	5 7	25	75	100 200
	1	1	only)				
rr rer	Core Major III	22UAICT3003	Java and Data Structures	4	25	75	100
II YEAR III SEMESTER	Core Practical III	22UAICP3003	Data Structures using Java Lab	3	40	60	100
	Allied Theory III	22UAIAT3003	Allied III-Statistics I	5	25	75	100
			TOTAL(for Major only)	7			200
EAR V SSTER	Core Major IV	22UAICT4004	Relational Database Management System	4	25	75	100
II YEAR IV SEMESTE	Core Practical IV	22UAICP4004	PL/SQL Lab	3	40	60	100
S	Allied Theory IV	22UAIAT4004	Allied IV- Statistics II	5	25	75	100
			TOTAL(for Major only)	7			200
	Core Major V	22UAICT5005	Operating Systems	4	25	75	100
	Core Major VI	22UAICT5006	Computer Networks	5	25	75	100
AR TER	Core Major VII	22UAICT5007	Computer Vision	4	25	75	100
III YEAR V SEMESTER	Core Practical V	22UAICP5005	Computer Vision lab (Open CV)	3	40	60	100
II SE	Elective Theory I	22UAIET5NL1/ 22UAIET5MA1/ 22UAIET5RL1	Choose any one from the list	5	40	60	100
	Elective Practical I	22UAIEP5001	Elective Lab	3	25	75	100
			TOTAL(for Major only)	24			600

	Core Major VIII	22UAICT6008	Cloud Computing	4	25	75	100
	Core Major IX	22UAICT6009	Internet of Things	5	25	75	100
AR FER	Core Major X	22UAICT6010	Machine Learning	4	25	75	100
III YEAR VI SEMFSTER	Core Practical V	22UAICP6006	Machine Learning Lab	3	40	60	100
III SEN	Elective Theory II	22UAIET6IS2/ 22UAIET6NS2/ 22UAIET6BT2	Choose any one from the list	5	25	75	100
	Elective Project I	22UAIPR6001	Mini Project	5	40	60	100
			TOTAL(for Major only)	26			600

Core Electives

To be offered in V semester

- 1. Natural Language processing + Lab
- 2. Mobile Application Development for Machine Learning + Lab
- 3. Introduction to Reinforcement Learning + Lab

To be offered in VI semester

- 4. Information Security
- 5. Network Security
- 6. Block chain Technology

Detailed Syllabus

I Semester

Title of the Course/Paper	CORE I : INTRODUCTION TO ARTIFICIAL INTELLIGENCE					
Core Theory	Year	Semester	Subject Code	Credits	Hours	
	I	I	22UAICT1001	4		

COURSE OUTCOMES

CO Levels	Course Outcome Statements
CO1	Demonstrate fundamental understanding of the history of artificial
	intelligence (AI) and its foundations. Demonstrate awareness and
	fundamental understanding of various applications of AI
CO2	Apply basic principles of AI in solutions that require problem solving,
	inference, perception, knowledge representation, and learning.
CO3	Convert world knowledge into FOPL formula and construct well-crafted
	prolog programmes of moderate size Apply truth functional propositional
	Logic(PL) and first order predicate logic (FOPL) to world knowledge
CO4	Experience AI development tools such as an Prolog. Demonstrate
	proficiency developing applications in Prolog.
CO5	Demonstrate an ability to share in discussions of AI, its current scope and
	limitations, and societal implications. Explore the current scope, potential,
	limitations, and implications of intelligent systems.

Mapping of Course Outcomes to Programme Specific Outcomes

PSOs	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5	PSO 6	PSO 7
COs							
CO1	3	3	3	3	3	3	3
CO2	3	3	3	3	3	3	3
CO3	3	3	3	3	3	3	3
CO4	3	3	3	3	3	3	3
CO5	3	3	3	3	3	3	3
Average	3	3	3	3	3	3	3

Strongly Correlated-3 Moderately Correlated-2 Weekly Correlated-1 No Correlation-0

Course Average: 3

UNIT – I Introduction, growth and Applications of AI

What Is Artificial Intelligence?: Brain Science and Problem Solving, The Turing Test and Chatterbots-The History of AI: The First Beginnings, Logic Solves (Almost) All Problems, The New Connectionism, Reasoning Under Uncertainty, Distributed; Autonomous and Learning Agents, AI Grows Up-The AI Revolution: AI and Society, Does AI Destroy Jobs? - Agents Knowledge - Based Systems

UNIT – II Propositional logic

Reasoning in Daily Life-Inference Patterns, Validity, and Invalidity-Classification, Consequence, and Update-The Language of Propositional Logic: From natural language to logical notation, Inclusive and exclusive disjunction, implications, Double implications, Ambiguity - Semantic Situations, Truth Tables, Binary Arithmetic, Tautology, Contradiction, conjunctive normal form, equivalence of propositions

UNIT – III First-Order Predicate Logic

Inference rules: Modus Ponens, Modus Tollens, Hypothetical Syllogism, Disjunctive Syllogism, Addition, Simplification, Resolution - Quantifiers in First-order logic-Properties of Quantifiers-Free and Bound Variables-Inference in First-Order Logic:FOL inference rules for quantifier: Universal Generalization, Universal Instantiation, Existential Instantiation, Existential introduction - Unification: Conditions for Unification, Unification Algorithm- Resolution: Steps for Resolution- Forward Chaining and backward chaining

UNIT – IV Prolog

Why prolog for AI- Rules- Syntax- Constants- variables- characters- operators- Equality & unification - Arithmetics - Satisfying goals

UNIT – V Data structures in Prolog

Trees- lists- Recursive search- Mapping- Recursive Comparison- Joining Structures - Accumulators (VS) Difference structures- Backtrack: Multiple solutions- The 'Cut':- Uses of Cut- problems with Cut

Books for Study	2.	Introduction to Artificial Intelligence, Wolfgang Erte, Springer, Cham Programming in Prolog, W.F. Clocksin, C.S. Mellish5th ed, Springer				
Books for Reference	1.	Artificial Intelligence For Dummies, John Paul Mueller, Luca Massaron; Dummies 1.				
	2.	Artificial Intelligence: A Modern Approach.Stuart Russell,Peter Norvig;Prentice Hall				
	3.	PROLOG: Programming for Artificial Intelligence, BRATKO, Pearson				
	4.	Prolog by Example: by Helder Coelho , Jose C. Cotta ,Springer				

Web References	1.	https://logicinaction.org/docs/ch2.pdf
	2.	https://www.javatpoint.com/prolog
	3.	https://www.javatpoint.com/artificial-intelligence-tutorial
	4.	https://www.tutorialspoint.com/prolog/index.htm

Title of the Course/Paper	COR	E PRACTICA	L I : PROLOG LAB		
Core Practical	Year	Semester	Subject Code	Credits	Hours
I	I	I	22UAICP1001	3	

CO Levels	Course Outcome Statements
	Understand Formal logic and associated forms of programming. Interpret the logical consequences and validity of formulae using the rules of propositional and predicate logic
	Convert world knowledge into FOPL formula and construct well-crafted prolog programmes of moderate size. Apply truth functional propositional Logic(PL) and first order predicate logic (FOPL) to world knowledge
	Describe the basic predicates to manipulate list data structure and sorting algorithms using PROLOG programming
	Demonstrate Logic Programming Paradigm, Prolog execution models, Prolog's basic and advanced prolog concepts such as LIST, CUT, and Fail using illustrative programming examples. Assess the completeness of Resolution Procedure, Soundness and completeness of Linear Resolution, Unification and Selective Linear Definite Resolution.

Mapping of Course Outcomes to Programme Specific Outcomes

PSOs COs	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5	PSO 6	PSO 7
CO1	3	3	3	3	3	3	3
CO2	3	3	3	3	3	3	3
CO3	3	3	3	3	3	3	3
CO4	3	3	3	3	3	3	3
Average	3	3	3	3	3	3	3

Strongly Correlated-3 Moderately Correlated-2 Weekly Correlated-1 No Correlation-0

Course Average: 3

LIST OF EXERCISES:

- 1. Check if the predicate functor(Term, F, A) succeeds if Term has functor F and arity A by defining a functor
- 2. Find the number of elements of a list (with size >1) and remove the middle element (at position size//2)
- 3. Create a list containing all integers within a given range and Reverse the list
- 4. Write a function append to concatenate elements of two lists into a third list
- 5. Write a predicate table/3 which prints the truth table of a given logical expression in two variables.
- 6. Write a Prolog program using (;) operator to decide whether or not any number was between two other numbers (i.e., to check if number N is between two numbers N1 and N2 if **either** N is greater than N1 and N is less than N2 **or** N is less than N1 or N is greater than N2.)
- 7. Write a Prolog function to find the factorial of a number
- 8. Query if an element is a member of a list, (using member predicate). To the in-built select function pass a member of the list and return the remainder of the list
- 9. Demonstrate the use of built-in predicate function findall in a program
- 10. Evaluate mathematical expressions involving power(**), integer division(//), mod, sqrt and the other basic math operations(+,-,*,%)
- 11. Use conditions to check the greatest of given two numbers in the stdin/input (not using the max operator)
- 12. Check the negation of the goal using \+ operator
- 13. Define a new infix operator is_bigger to compare the size of two animals mentioned in the facts
- 14. Check whether a given term represents a binary tree
- 15. Construct a completely balanced binary tree in Prolog

	1.	https://sites.google.com/site/prologsite/prolog-problems/
	2.	https://ocw.upj.ac.id/files/Textbook-TIF212-Prolog-Tutorial- 3.pdf
Books for	3.	http://www.cse.unsw.edu.au/~billw/dictionaries/prolog/
References	4.	https://www.dai.ed.ac.uk/groups/ssp/bookpages/quickprolog/
	5.	https://www.educba.com/prolog-programming/

Title of the Course/Paper		CORE II : PROBLEM SOLVING USING PYTHON							
Core Theory	Year	Semester	Subject Code	Credits	Hours				
	I	I II 22UAICT3003 4							

CO Levels	Course Outcome Statements
CO1	To Understand the principles of Python and acquire skills in programming in
	python. To develop the emerging applications of relevant field using Python.
	Describe the core syntax and Semantics of Python programming language.
CO2	To Interpret the fundamental Python syntax and semantics and be fluent in the
	use of Python control flow statements. Illustrate the process of structuring the
	data using lists, dictionaries, tuples and sets.
CO3	Discover the need for working with the strings and functions.
CO4	Describe the concepts of objects and classes with its features
	To Able to develop simple turtle graphics programs in Python
	Understand the usage of Modules and File handling in Python
CO5	Understand the usage of packages and Dictionaries

Mapping of Course Outcomes to Programme Specific Outcomes

PSOs	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5	PSO 6	PSO 7
COs							
CO1	3	3	2	2	2	2	3
CO2	3	3	3	2	3	3	3
CO3	3	3	3	2	3	3	3
CO4	3	3	3	2	3	3	3
CO5	3	3	3	2	3	3	3
Average	3	3	2.8	2	2.8	2.8	3

Strongly Correlated-3 Moderately Correlated-2 Weekly Correlated-1 No Correlation-0

Course Average: 2.771

 ${f UNIT-I}$ Introduction: The essence of computational problem solving – Limits of computational problem solving-Computer algorithms-Computer Hardware-Computer Software-The process of computational problem solving-Python programming language - Literals - Variables and Identifiers - Operators - Expressions and Data types

UNIT – **II** Control Structures: Boolean Expressions - Selection Control - If Statement- Indentation in Python- Multi-Way Selection -- Iterative Control- While Statement- Infinite loops- Definite vs. Indefinite

Loops- Boolean Flags and Indefinite Loops. Lists: List Structures - Lists in Python - Iterating over lists in Python.

UNIT – III Functions: Program Routines- Defining Functions- More on Functions: Calling Value-Returning Functions- Calling Non-Value-Returning Functions- Parameter Passing - Keyword Arguments in Python - Default Arguments in Python-Variable Scope.

UNIT – IV Objects and their use: Software Objects - Turtle Graphics – Turtle attributes-Modular Design: Modules - Top- Down Design - Python Modules - Text Files: Opening, reading and writing text files - String Processing - Exception Handling.

UNIT – V Dictionaries and Sets: Dictionary type in Python - Set Data type. Object Oriented Programming using Python: Encapsulation - Inheritance – Polymorphism. Recursion: Recursive Functions.

Books for Study	1. Charles Dierbach, "Introduction to Computer Science using Python - A computational Problem solving Focus", Wiley India Edition, 2015.
	2. Mark Lutz, "Learning Python Powerful Object Oriented Programming", O'reilly Media 2018, 5 th Edition.
Books for Reference	1. Timothy A. Budd, "Exploring Python", Tata MCGraw Hill Education Private Limited 2011, 1 st Edition.
	2. Sheetal Taneja & Naveen kumar, "Python Programming a Modular approach – A Modular approach with Graphics, Database, Mobile and Web applications", Pearson, 2017.
	3. Ch Satyanarayana M Radhika Mani, B N Jagadesh, "Python programming" Universities Press 2018

Web	1.	http://interactivepython.org/courselib/static/pythonds
References	2.	http://www.ibiblio.org/g2swap/byteofpython/read/
	3.	http://www.diveintopython3.net/
	4.	http://greenteapress.com/wp/think-python-2e/
	5.	NPTEL & MOOC courses titled Python programming
	6.	http://spoken-tutorial.org/tutorial- search/?search_foss=Python&search_language=English http://docs.python.org/3/tutorial/index.html

Title of the Course/Paper	COR	E PRACTICA	L II : PYTHON LAB		
Core Practical	Year	Semester	Subject Code	Credits	Hours
I	I	II	22UAICP2002	3	

CO Levels	Course Outcome Statements
CO1	To implement the python programming features in practical applications. To write, test, and debug simple Python programs.
	To implement Python programs with conditionals and loops. Use functions for structuring Python programs. Represent compound data using Python lists, tuples, dictionaries, turtles, Files and modules.
CO3	Understand the numeric or real life application problems and solve them. Apply a solution clearly and accurately in a program using Python.
CO4	Apply the best features available in Python to solve the situational problems.

Mapping of Course Outcomes to Programme Specific Outcomes

PSOs COs	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5	PSO 6	PSO 7
CO1	3	3	3	3	3	3	3
CO2	3	3	3	3	3	3	3
CO3	3	3	3	3	3	3	3
CO4	3	3	3	3	3	3	3
Average	3	3	3	3	3	3	3

Strongly Correlated-3 Moderately Correlated-2 Weekly Correlated-1 No Correlation-0

Course Average: 3

LIST OF EXERCISES:

- 1. Program to convert the given temperature from Fahrenheit to Celsius and vice versa depending upon user's choice.
- 2. Program to calculate total marks, percentage and grade of a student. Marks obtained in each of the five subjects are to be input by user. Assign grades according to the following criteria:

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Grade A: Percentage >=80 Grade B: Percentage >=70 and <80 Grade C: Percentage >=60 and <70 Grade D: Percentage >=40 and <60 Grade E: Percentage <40
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- 3. Program, to find the area of rectangle, square, circle and triangle by accepting suitable input parameters from user.
- 4. Program to display the first n terms of Fibonacci series.
- 5. Program to find factorial of the given number using recursive function.
- 6. Write a Python program to count the number of even and odd numbers from array of N numbers.
- 7. Python function that accepts a string and calculate the number of upper case letters and lower case letters.
- 8. Python program to reverse a given string and check whether the give string is palindrome or not.
- 9. Write a program to find sum of all items in a dictionary.
- 10. Write a Python program to construct the following pattern, using a nested loop

1

22

333

4444

55555

666666

777777

8888888

99999999

- 11. Read a file content and copy only the contents at odd lines into a new file.
- 12. Create a Turtle graphics window with a specific size.
- 13. Write a Python program for Towers of Hanoi using recursion
- 14. Create a menu driven Python program with a dictionary for words and their meanings.
- 15. Devise a Python program to implement the Hangman Game.

	1.	http://interactivepython.org/courselib/static/pythonds
	2.	http://www.ibiblio.org/g2swap/byteofpython/read/
	3.	http://www.diveintopython3.net/
Books for References	4.	http://greenteapress.com/wp/think-python-2e/
	5.	NPTEL & MOOC courses titled Python programming

Title of the Course/Paper		CORE III : JAVA AND DATA STRUCTURE					
Core Theory	Year	Year Semester Subject Code Credits Hours					
	II	III	22UAICT3003	4			

CO Levels	Course Outcome Statements
CO1	Understand the basic concepts of Java programming and its significance of
	operators and control statements
CO2	Describe the fundamentals of object-oriented programming including defining
	classes, objects, invoking methods to create applications
CO3	Acquire knowledge about interfaces, packages, multithreading and exceptions
CO4	Recognize the implementation of lists, stacks ,queue and their use in algorithms
CO5	Demonstrate the representation of trees and graph data structures

Mapping of Course Outcomes to Programme Specific Outcomes

PSOs COs	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5	PSO 6	PSO 7
CO1	3	3	2	2	2	2	3
CO2	3	3	3	2	3	3	3
CO3	3	3	3	2	3	3	3
CO4	3	3	3	2	3	3	3
CO5	3	3	3	2	3	3	3
Average	3	3	2.8	2	2.8	2.8	3

Strongly Correlated-3 Moderately Correlated-2 Weekly Correlated-1 No Correlation-0

Course Average: 2.771

UNIT – I History and Evolution of Java - Features of Java - Object Oriented Concepts – Bytecode - Lexical Issues - Data Types – Variables- Type Conversion and Casting- Operators - Arithmetic Operators - Bitwise - Relational Operators - Assignment Operator - The conditional Operator - Operator Precedence- Control Statements – Arrays.

UNIT – II Classes - Objects - Constructors - Overloading method - Static and fixed methods - Inner Classes – String Class- Overriding methods - Using super-Abstract class - this keyword – finalize() method – Garbage Collection.

- UNIT III Packages Access Protection Importing Packages Interfaces Exception Handling Throw and Throws- The Java Thread Model- Creating a Thread and Multiple Threads Thread Priorities Synchronization-Inter thread Communication Deadlock Suspending, Resuming and stopping threads Multithreading-I/O Streams File Streams Applets .
- UNIT IV Abstract Data Types(ADTs)-List ADT-Array based implementation-linked list implementation-singly linked list-doubly linked list-circular linked list-Stack ADT operations-Applications-Evaluating arithmetic expressions-Conversion of infix to postfix expression-Queue ADT-operations-Applications of Queues.
- UNIT V Trees-Binary Trees- representation Operations on Binary Trees- Traversal of a Binary Tree -Binary Search Trees, Graphs- Representation of Graphs Traversal in Graph Dijkstra's Algorithm, Depth-First vs Breadth- First Search.

Books for Study	1.	E.Balagurusamy," Programming with Java: A Primer", Tata McGraw Hill 2014, 5th Edition.
	2.	Mark Allen Weiss, "Data Structures and Algorithms Analysis in C++", Person Education 2014, 4 th Edition.
Books for Reference	1.	Herbert Schildt, "JAVA 2: The Complete Reference", McGraw Hill 2018, 11th Edition.
	2.	Aho, Hopcroft and Ullman, "Data Structures and Algorithms ", Pearson Education 2003.
	3.	S. Sahni, "Data Structures, Algorithms and Applications in JAVA", Universities Press 2005, 2 nd Edition

Web References	1.	NPTEL & MOOC courses titled Java and Data Structures https://nptel.ac.in/courses/106105191/ https://nptel.ac.in/courses/106106127/
	2.	https://www.geeksforgeeks.org/data-structures/
	3.	https://www.w3schools.com/java/

Title of the Course/Paper		CORE III :	DATA STRUCTURES US LAB	ING JAVA	
Core Practical	Year	Semester	Subject Code	Credits	Hours
	II	III	22UAICP3003	3	

CO Levels	Course Outcome Statements						
CO1	Implement linear and non-linear data structure operations.						
CO2	Understand the different operations of search trees						
CO3	Implement graph traversal algorithm						

Mapping of Course Outcomes to Programme Specific Outcomes

PSOs COs	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5	PSO 6	PSO 7
CO1	3	3	3	3	3	3	3
CO2	3	3	3	3	3	3	3
CO3	3	3	3	3	3	3	3
Average	3	3	3	3	3	3	3

Strongly Correlated-3 Moderately Correlated-2 Weekly Correlated-1 No Correlation-0

Course Average: 3

LIST OF EXERCISES:

- 1. Write a Java program to implement the Stack ADT using a singly linked list.
- 2. Write a Java program to implement the Queue ADT using a singly linked list.
- 3. Write a Java program for the implementation of circular Queue.
- 4. Write a Java program that reads an infix expression, converts into postfix form
- 5. Write a Java program to evaluate the postfix expression (use stack ADT).
- 6. Write a Java program to Insert an element into a binary search tree.
- 7. Write a Java program to delete an element from a binary search tree.
- 8. Write a Java program to search for a key element in a binary search tree.
- 9. Write a Java program for the implementation of BFS for a given graph.
- 10. Write a Java program for the implementation of DFS for a given graph

	1.	https://www.geeksforgeeks.org/
	2.	https://www.tutorialspoint.com/
Web	3.	https://www.javatpoint.com/data-structure
References	4.	https://www.programiz.com/java-programming
	5.	https://prepinsta.com/data-structures/

Title of the Course/Paper	CORE	III : RELATIO	ONAL DATABASE MANA	AGEMENT S	SYSTEM
Core Theory	Year	Semester	Subject Code	Credits	Hours
	II	IV	22UAICT4004	4	

CO	Course Outcome Statements
Levels	
CO1	Describe the concepts of database technologies, Model Entity Relationship with E-R
	Diagrams and the classification of ER model.
CO2	Be familiar with the relational database theory according to Codd's rules, and be able
	To write relational algebra expressions and calculus for queries.
CO3	Design database schema considering normalization and relationships within database
	and also can summarize the transaction processing mechanisms.
CO4	Be able to write SQL commands for data definition and data manipulation in query
	Processing.
CO5	Develop triggers, procedures, user defined functions, packages and design PLSQL
	Programs.

Mapping of Course Outcomes to Programme Specific Outcomes

PSOs	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5	PSO 6	PSO 7
COs							
CO1	3	3	3	2	3	3	3
CO2	3	3	3	3	3	3	3
CO3	3	3	2	3	3	3	3
CO4	3	3	3	3	3	3	3
CO5	3	3	3	3	3	3	3
Average	3	3	2.8	2.8	3	3	3

Strongly Correlated-3 Moderately Correlated-2 Weekly Correlated-1 No Correlation-0

Course Average 2.943

UNIT - I

Introduction to DBMS- Data and Information - Database - Database Management System - Objectives - Advantages - Components - Architecture. ER Model: Building blocks of ER Diagram - Relationship Degree - Classification - ER diagram to Tables - ISA relationship - Constraints - Aggregation and Composition - Advantages

UNIT - II

Relational Model: CODD's Rule- Relational Data Model - Key - Integrity - Relational Algebra Operations - Advantages and limitations - Relational Calculus - Domain Relational Calculus - QBE.

UNIT - III

Structure of Relational Database. Introduction to Relational Database Design - Objectives – Tools – Redundancy and Data Anomaly – Functional Dependency - Normalization – 1NF – 2NF – 3NF – BCNF. Transaction Processing – Database Security.

UNIT-IV

SQL: Commands – Data types – DDL - Selection, Projection, Join and Set Operations – Aggregate Functions – DML – Modification - Truncation - Constraints – Subquery.

UNIT - V

PL/SQL: Structure - Elements - Operators Precedence - Control Structure - Iterative Control - Cursors - Procedure - Function - Packages - Exceptional Handling - Triggers.

Books for Study	S. Sumathi, S. Esakkirajan, "Fundamentals of Relational Database Management System", Springer International Edition 2007.
Books for Reference	Abraham Silberchatz, Henry F. Korth, S. Sudarshan, "Database System Concepts", McGrawHill 2019, 7 th Edition.
	Alexis Leon & Mathews Leon, "Fundamentals of DBMS", Vijay Nicole Publications 2014, 2 nd Edition.

Web References	1.	NPTEL & MOOC courses titled Relational Database Management Systems https://nptel.ac.in/courses/106106093/ https://nptel.ac.in/courses/106106095/
	2.	https://www.geeksforgeeks.org/
	3.	https://www.w3schools.com/sql /

Title of the Course/Paper	Core Prac	ctical IV: PL/	SQL LAB		
Core Practical	Year	Semester	Subject Code	Credits	Hours
IV	II	IV	22UAICP4004	3	

CO Levels	Course Outcome Statements
CO1	Implement the DDL, DML Commands and Constraints.
CO2	Implement queries, sub queries and using aggregate functions to retrieve information from database.
CO3	Develop PL/SQL block for exception handling, cursors, packages and triggers.
CO4	Design and develop simple database applications.

Mapping of Course Outcomes to Programme Specific Outcomes

PSOs	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5	PSO 6	PSO 7
COs							
CO1	3	3	2	3	3	1	2
CO2	3	3	2	3	3	1	2.5
CO3	3	3	2	3	3	1	2
CO4	3	3	3	3	3	1	2
Average	3	3	2.25	3	3	1	2.125

Strongly Correlated-3 Moderately Correlated-2 Weekly Correlated-1 No Correlation-0

Course Average 2.48

LIST OF EXERCISES

- 1) DDL commands with constraints.
- 2) DML Commands with constraints.
- 3) SQL Queries: Queries, sub queries, Aggregate function
- 4) PL/SQL: Exceptional Handling
- 5) PL/SQL: Cursor
- 6) PL/SQL: Trigger
- 7) PL/SQL: Packages
- 8) Design and Develop Application for Library Management
- 9) Design and Develop Application for Student Mark Sheet Processing
- 10) Design and Develop Application for PayRoll Processing

Title of the Course/Paper	CORE V : OPERATING SYSTEMS						
Core Theory	Year III	Semester V	Subject Code 22UAICT5005	Credits 4	Hours		

CO	Course Outcome Statements
Levels	
CO1	To understand the fundamental concepts and role of Operating System. To learn the Process Management and Scheduling Algorithms
CO2	To understand the Memory Management policies
	To gain insight on I/O and File management techniques
CO3	Understand the structure and functions of Operating System
CO4	Compare the performance of Scheduling Algorithms
CO5	Analyze resource management techniques

Mapping of Course Outcomes to Programme Specific Outcomes

PSOs COs	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5	PSO 6	PSO 7
CO1	3	3	3	2	3	2	2.5
CO2	3	3	3	3	3	3	2
CO3	3	3	2	3	3	3	3
CO4	3	3	3	3	3	3	3
CO5	3	3	3	3	3	3	3
Average	3	3	2.8	2.8	3	2.8	2.7

Strongly Correlated-3 Moderately Correlated-2 Weekly Correlated-1 No Correlation-0

Course Average 2.871

UNIT I: Introduction: Views - Types of System - OS Structure - Operations - Services - Interface-System Calls- System Structure - System Design and Implementation. Process Management: Process - Process Scheduling - Inter-process Communication. CPU Scheduling: CPU Scheduling Criteria - Scheduling Algorithms.

UNIT II: Process Synchronization: Critical- Section Problem - Synchronization Hardware Semaphores - Classical Problems of Synchronization - Monitors. Deadlocks: Characterization - Methods for Handling Deadlocks - Deadlock Prevention - Avoidance - Detection - Recovery.

UNIT III: Memory Management: Hardware - Address Binding - Address Space - Dynamic Loading and Linking - Swapping - Contiguous Allocation - Segmentation - Paging - Structure of the Page Table.

UNIT IV: Virtual Memory Management: Demand Paging - Page Replacement Algorithms - Thrashing. File System: File Concept -. Access Methods - Directory and Disk Structure - Protection - File System Structures - Allocation Methods - Free Space Management.

UNIT V: I/O Systems: Overview - I/O Hardware - Application I/O Interface - Kernel I/O Subsystem - Transforming 1/0 Requests to Hardware Operations - Performance. System Protection: Goals - Domain - Access matrix. System Security: The Security Problem - Threats - Encryption- User Authentication.

	1.	Abraham Silberschatz, Peter B Galvin, Greg Gagne, "Operating System Concepts", Wiley India Pvt. Ltd 2018, 9 th Edition
Books for Study		
	1.	William Stallings, "Operating Systems Internals and Design Principles", Pearson, 2018, 9 th Edition.
Books for Reference		Andrew S. Tanenbaum, Herbert Bos, "Modern Operating Systems", Pearson 2014, 4 th Edition.

		NPTEL & MOOC courses titled Operating Systems https://nptel.ac.in/courses/106106144/
Web		
References	2.	https://www.geeksforgeeks.org/operating-systems/
	3.	https://www.tutorialspoint.com/operating_system/index.htm

Title of the Course/Paper	CORE VI : COMPUTER NETWORKS							
Core Theory	Year	Year Semester Subject Code Credits Hou						
	III	\mathbf{V}	22UAICT5006	4				

CO	Course Outcome Statements
Levels	
CO1	To understand the concept of Computer network
CO2	
	To impart knowledge about networking and inter networking devices
CO3	Analyze different network models
CO4	Describe, analyze and compare a number of data link, network and transport layer
CO5	Analysing key networking protocols and their hierarchical relationship in the conceptual model like TCP/IP and OSI

Mapping of Course Outcomes to Programme Specific Outcomes

Mapping of Course Outcomes to Frogramme Specific Outcomes							
PSOs COs	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5	PSO 6	PSO 7
CO1	3	3	3	3	3	3	3
CO2	3	3	3	3	3	3	3
CO3	3	3	3	3	3	3	3
CO4	3	3	3	3	3	3	3
CO5	3	3	3	3	3	3	3
Average	3	3	3	3	3	3	3

Strongly Correlated-3 Moderately Correlated-2 Weekly Correlated-1 No Correlation-0

Course Average 3

UNIT I : Introduction – Network Hardware - Software - Reference Models - OSI and TCP/IP Models - Example Networks: Internet, ATM, Ethernet and Wireless LANs - Physical Layer - Theoretical Basis for Data Communication - Guided Transmission Media.

UNIT II: Wireless Transmission - Communication Satellites - Telephone System: Structure, Local Loop, Trunks and Multiplexing and Switching. Data Link Layer: Design Issues - Error Detection and Correction.

UNIT III: Elementary Data Link Protocols - Sliding Window Protocols - Data Link Layer in the Internet - Medium Access Layer - Channel Allocation Problem - Multiple Access Protocols - Bluetooth.

UNIT IV: Network Layer - Design Issues - Routing Algorithms - Congestion Control Algorithms - IP Protocol - IP Addresses - Internet Control Protocols.

UNIT V: Transport Layer - Services - Connection Management - Addressing, Establishing and Releasing a Connection - Simple Transport Protocol - Internet Transport Protocols (ITP) - Network Security: Cryptography.

	1. A. S. Tanenbaum, "Computer Networks", Prentice-Hall of India 2008, 4 th Edition.
Books for Study	
	1. Stallings, " <i>Data and Computer Communications</i> ", Pearson Education 2012 7 th Edition.
	2. B. A. Forouzan, "Data Communications and Networking", Tata McGraw Hill 2007, 4 th Edition.
Books for Reference	3. F. Halsall, "Data Communications, Computer Networks and Open Systems", Pearson Education 2008.
	4. D. Bertsekas and R. Gallagher, "Data Networks", PHI 2008, 2 nd Edition.
	5. Lamarca, "Communication Networks", Tata McGraw Hill 2002.

	1.	NPTEL & MOOC courses titled Computer Networks
Web References	2.	https://nptel.ac.in/courses/106106091/

Syllabus of Batch 2022-25

Title of the Course/Paper	CORE VII : COMPUTER VISION						
Core Theory	Year Semester Subject Code Credits Hours						
	III V 22UAICT5007 4						

CO	Course Outcome Statements
Levels	
CO1	To introduce students the fundamentals of image formation;
	To introduce students the major ideas, methods, and techniques of computer vision and
	pattern recognition;
CO2	To develop an appreciation for various issues in the design of computer vision and
	object recognition systems; and
CO3	To provide the student with programming experience from implementing computer
	vision and object recognition applications
CO4	Identify basic concepts, terminology, theories, models and methods in the field of
	computer vision
	Describe known principles of human visual system
CO5	Describe basic methods of computer vision related to multi-scale representation, edge
	detection and detection of other primitives, stereo, motion and object recognition
	Suggest a design of a computer vision system for a specific problem

Mapping of Course Outcomes to Programme Specific Outcomes

PSOs COs	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5	PSO 6	PSO 7
CO1	3	3	3	2	3	2	2.5
CO2	3	3	3	3	3	3	2
CO3	3	3	2	3	3	3	3
CO4	3	3	3	3	3	3	3
CO5	3	3	3	3	3	3	3
Average	3	3	2.8	2.8	3	2.8	2.7

Strongly Correlated-3 Moderately Correlated-2 Weekly Correlated-1 No Correlation-0

Course Average 2.871

UNIT I: Introduction

Image Processing, Computer Vision and Computer Graphics, what is Computer Vision - Low-level, Mid-level, High-level, Overview of Diverse Computer Vision Applications: Document Image Analysis, Biometrics, Object Recognition, Tracking, Medical Image Analysis, Content-Based Image Retrieval, Video Data Processing, Multimedia, Virtual Reality and Augmented Reality

UNIT II: Digital Image Formation and low-level processing

Fundamentals of Image Formation, Transformation: Orthogonal, Euclidean, Affine, Projective; Fourier Transform, Convolution and Filtering, Image Enhancement, Restoration, Histogram Processing.

UNIT III: Feature Extraction & Image Segmentation

Edges - Canny, LOG, DOG; Line detectors (Hough Transform), Corners - Harris and Hessian Affine, Gabor Filters and DWT; Image Segmentation: Contour based representation, Region based representation, Level set representations, Fourier and wavelet descriptors, Multi resolution analysis.

UNIT IV: Pattern & Motion Analysis

Clustering: K-Means, K-Medoids, and Classification: Discriminant Function, Supervised, Un-supervised, Semi-supervised; Classifiers: Bayes, KNN, Dimensionality Reduction: LDA, ICA, Background Subtraction and Modeling, Spatio-Temporal Analysis, Dynamic Stereo; Motion parameter estimation

UNIT V : **Applications**

Photo album – Face detection – Face recognition – Active appearance and 3D shape models of faces Application: Surveillance – foreground-background separation – particle filters – tracking and occlusion – combining views from multiple cameras – human gait analysis Application: In-vehicle vision system: locating roadway – road markings – identifying road signs – locating pedestrians

	1. Richard Szeliski, Computer Vision: Algorithms and Applications, Springer-Verlag London Limited 2011.
Books for Study	
	1. Computer Vision: A Modern Approach, D. A. Forsyth, J. Ponce, Pearson Education, 2003.
Books for Reference	2. Richard Hartley and Andrew Zisserman, Multiple View Geometry in Computer Vision, Second Edition, Cambridge University Press, March 2004.
	3. Christopher M. Bishop; Pattern Recognition and Machine Learning, Springer, 2006
	4. E. R. Davies, Computer & Machine Vision, Fourth Edition, Academic Press, 2012
	5. Simon J. D. Prince, Computer Vision: Models, Learning, and Inference, Cambridge University Press, 2012
	6. Mark Nixon and Alberto S. Aquado, Feature Extraction & Image Processing for Computer Vision, Third Edition, Academic Press, 2012.

	1.	https://viso.ai/blog/
Web References	2.	https://learnopencv.com/
References	3.	https://www.analyticsvidhya.com/blog/
	4.	https://www.rsipvision.com/rsip-vision-learns/

Title of the Course/Paper	Core	e Practical V	: COMPUTER VISION L	AB			
Core Practical	Year III						

CO	Course Outcome Statements
Levels	
CO1	Understand What Is A Digital Image and what is Manipulating Image
CO2	Understand Manipulating Images One Pixel At a Time, Pixel Transformations, geometric Operations
CO3	Implement Spatial Operations in Image Processing
	Implement the Image Gradients and Edge Detection Techniques
CO4	Implement Extraction of desired features
	Implement object detection

Mapping of Course Outcomes to Programme Specific Outcomes

PSOs COs	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5	PSO 6	PSO 7
CO1	3	3	2	3	3	3	2.5
CO2	3	3	2	3	3	3	2.5
CO3	3	3	2	3	3	3	2.5
CO4	3	3	2	3	3	3	2.5
Average	3	3	2	3	3	3	2.5

Strongly Correlated-3 Moderately Correlated-2 Weekly Correlated-1 No Correlation-0

Course Average 2.785

LAB EXERCISES:

- 1. Perform the image transformations that include the geometric and morphological transformations.
- 2. Perform the image enhancement by applying contrast limited adaptive histogram Equalization
- 3. Perform the Contours and Region based segmentation in images
- 4. Perform the Wavelet Transforms on image using PyWavelets.
- 5. Perform the K-Means clustering for Image segmentation using CV2 library.
- 6. Perform basic motion detection and tracking using python and OpenCV
- 7. Perform face detection using OpenCV library
- 8. Perform Foreground Extraction in an image
- 9. Perform Pedestrian Detection using OpenCV and Python

Title of the Course/Paper	ELECTIVE I : NATURAL LANGUAGE PROCESSING							
Elective	Year	Year Semester Subject Code Credits Hours						
Theory	III	V	22UAIET5NL1	4				

CO	Course Outcome Statements
Levels	
CO1	To grasp the significance of natural language processing in solving real-world problems. To map the appropriate processing technique to a problem and implement the technique
CO2	To demonstrate required design skills for large collection sets.
	To appreciate the theoretical formulation of the natural language processing techniques.
CO3	Describe the fundamental concepts and techniques of natural language processing.
CO4	Distinguish among the various techniques, taking into account the assumptions, strengths, and weaknesses of each.
CO5	Use appropriate descriptions, visualizations, and statistics to communicate the problems and their solutions. Analyze large volume text data generated from a range of real-world applications.

Mapping of Course Outcomes to Programme Specific Outcomes

Mapping of Course Outcomes to Programme Specific Outcomes							
PSOs COs	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5	PSO 6	PSO 7
CO1	3	3	3	2	3	2	2.5
CO2	3	3	3	3	3	3	2
CO3	3	3	2	3	3	3	3
CO4	3	3	3	3	3	3	3
CO5	3	3	3	3	3	3	3
Average	3	3	2.8	2.8	3	2.8	2.8

Strongly Correlated-3 Moderately Correlated-2 Weekly Correlated-1 No Correlation-0

Course Average 2.914

UNIT I: Introduction

Overview: Origins and challenges of NLP- Theory of Language -Features of Indian Languages – Issues in Font –Models and Algorithms- NLP Applications.

UNIT II: MORPHOLOGY AND PARTS-OF-SPEECH

Phonology – Computational Phonology - Words and Morphemes – Segmentation – Categorization and Lemmatisation – Word Form Recognition – Valency - Agreement - Regular Expressions – Finite State Automata – Morphology- Morphological issues of Indian Languages – Transliteration.

UNIT III: PROBABILISTIC MODELS

Probabilistic Models of Pronunciation and Spelling – Weighted Automata – N- Grams – Corpus Analysis – Smoothing – Entropy - Parts-of-Speech – Taggers – Rule based – Hidden Markov Models – Speech Recognition.

UNIT IV: SYNTAX

Basic Concepts of Syntax – Parsing Techniques – General Grammar rules for Indian Languages – Context Free Grammar – Parsing with Context Free Grammars – Top Down Parser – Earley Algorithm – Features and Unification - Lexicalised and Probabilistic Parsing.

UNIT V: SEMANTICS AND PRAGMATICS

Representing Meaning – Computational Representation – Meaning Structure of Language – Semantic Analysis – Lexical Semantics – WordNet – Pragmatics – Discourse – Reference Resolution – Text Coherence – Dialogue Conversational Agents.

	1. Ronald Hausser, "Foundations of Computational Linguistics", Springer-Verleg, 1999.
Books for Study	
	1. Daniel Jurafskey and James H. Martin "Speech and Language Processing", Prentice Hall, 2009. 5.
Books for Reference	2. Christopher D.Manning and Hinrich Schutze, "Foundation of Statistical Natural Language Processing", MIT Press, 1999.
	3. James Allen, "Natural Language Understanding", Benjamin/Cummings Publishing Co. 1995.
	4. James Allen, "Natural Language Understanding", Benjamin/Cummings Publishing Co. 1995.

Web	1.	https://blog.algorithmia.com/introduction-natural-language- processingnlp/
References	2.	https://www.udacity.com/course/natural-language-processingnanodegreend892. https://www.coursera.org/learn/language-processing
	3.	https://towardsdatascience.com/a-practitioners-guide-to-naturallanguage-processing-part-i-processing-understanding-text-9f4abfd13e72
	4.	https://www.edx.org/course/natural-language-processing

Title of the Course/Paper	Elective '	•	DBILE APPLICATION DI MACHINE LEARNING	EVELOPME	NT FOR			
Elective Theory	Year	Year Semester Subject Code Credits Hours						
I	III	\mathbf{v}	22UAIET5MA1	5				

CO	Course Outcome Statements
Levels	
CO1	To understand the Android with Machine Learning
CO2	To analyze the Anatomy of an Android Application Context, Activities, Services, Intents
CO3	To envisage outcomes automatically without human interference
CO4	To learn Machine learning serving mobile application
CO5	To analyze user behavior patterns and suggest apps which will reduce human interference

Mapping of Course Outcomes to Programme Specific Outcomes

PSOs	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5	PSO 6	PSO 7
COs							
CO1	3	2	3	3	3	3	2
CO2	3	3	3	3	3	3	3
CO3	3	3	3	3	3	3	3
CO4	3	3	3	3	3	3	3
CO5	3	3	3	3	3	3	3
Average	3	2.8	3	3	3	3	2.8

Strongly Correlated-3 Moderately Correlated-2 Weekly Correlated-1 No

Correlation-0Course Average: 2.942

Unit I:

Mobile App Development:

Mobile App Development – Android Platform – Android SDK – Eclipse Installation – Building simple Android Applications.

Unit II:

Android Application Design Essentials:

Anatomy of an Android Application – Android Terminologies: Application Context, Activities, Services, Intents – Receiving and broadcasting Intents – Intent Filters – Content Providers.

Unit III:

Android User Interface Design Essentials:

User Interface Design Elements – Designing User Interfaces with Layouts – Drawing and working with animation.

Unit IV:

Tensor Flow Lite:

Converting a Machine Learning model to Tensor Flow Lite – Saving the model – Loading the Model and allocating Tensors – Performing prediction – Optimizing the model.

Unit -V:

TensorFlow Android App Development:

Editing Layout File – Adding TensorFlow Lite dependencies – Adding TensorFlow Lite model – Writing Activity code for getting insights from data - Case Study: Processing Images on a Mobile

.

Books for Study	1. Ryan Cohen and Tao Wang, "GUI Design for Android Apps", Apress, 20	14.
	2. John Horton, "Android Programming for Beginners", Second Edition, Packt, 2018	
	1. Ted Hagos, "Learn Android Studio with Kotlin: Efficient Android Ap Development", Apress, 2018.	pp
	2. Laurence Moroney, "AI and ML for Coders", O'Reilly, 2020.	
Books for	3. Reto Meier, "Professional Android 2 Application Development", Wiley India Pvt Ltd	
Reference	4. Mark L Murphy, "Beginning Android", Wiley India Pvt Ltd	
	5. Android Application Development All in one for Dummies by Barry Burd Edition: I	i,

	1.	http://venturebeat.com/2009/01/01/android-netbooks-on-their-way-likely-
Web References		by-2010/

Title of the Course/Paper	Elect	ive Theory-I :	INTRODUCTION TO RE LEARNING	EINFORCEN	IENT
Elective Theory	Year	Semester	Subject Code	Credits	Hours
I	III	\mathbf{V}	22UAIET5RL1	5	

CO	Course Outcome Statements
Levels	
CO1	To understand the statistical learning techniques where an agent explicitly takes actions and interacts with the world.
CO2	To analyze the basic exploration methods and the exploration/exploitation tradeoff
CO3	To understand value functions, as a general-purpose tool for optimal decision-making
CO4	To Know how to implement dynamic programming as an efficient solution approach to an industrial control problem.
CO5	To determine be able to start using RL for real problems,

Mapping of Course Outcomes to Programme Specific Outcomes

PSOs COs	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5	PSO 6	PSO 7
CO1	3	2	3	3	3	3	2
CO2	3	3	3	3	3	3	2
CO3	3	3	3	3	3	3	2
CO4	3	3	3	3	3	3	3
CO5	3	3	3	3	3	3	3
Average	3	2.8	3	3	3	3	2.4

Strongly Correlated-3 Moderately Correlated-2 Weekly Correlated-1 No Correlation-0

Unit – I: Monte-Carlo Methods

Monte-Carlo methods: policy evaluation, rollouts, on policy and off-policy learning, importance sampling

Unit – II: Temporal Difference Learning

Temporal Difference learning: TD prediction, Optimality of TD(0), SARSA, Q-learning, Games and after states, Maximization Bias and Double Learning.

Unit – III: EligibilityTraces

Eligibility traces: n-step TD prediction, TD(lambda), forward and backward views, Q(lambda), SARSA(lambda), replacing traces and accumulating traces.

Unit – IV: Function Approximation

Function Approximation: Value prediction, gradient descent methods, linear function approximation, Control algorithms, Fitted Iterative Methods, Deep Q-learning.

Unit – V: Computer Vision

Policy Gradient methods: non-associative learning - REINFORCE algorithm, exact gradient methods, estimating gradients, approximate policy gradient algorithms, actor-critic methods, Asynchronous Advantage Actor-Critic.

Hierarchical RL: MAXQ framework, Options framework, HAM framework, Option discovery algorithms. Case studies: Elevator dispatching, Samuel's checker player, TD-gammon, Acrobot, Helicopter piloting, Alpha Go

.

D 1 6	R. S. Sutton and A. G. Barto. Reinforcement Learning - An Introduction. MIT Press. 2nd Edition. 2018.			
Books for				
Study	Richard S. Sutton and Andrew G. Barto, "Reinforcement learning: An introduction", Second Edition, MIT Press, 2019			
	Li, Yuxi. "Deep reinforcement learning." arXiv preprint arXiv:1810.06339 (2018).			
_	Wiering, Marco, and Martijn Van Otterlo. "Reinforcement learning." Adaptation, learning, and optimization 12 (2012)			
Books for	Russell, Stuart J., and Peter Norvig. "Artificial intelligence: a modern			
Reference	approach."Pearson Education Limited, 2016.			
4. Goodfellow, Ian, Yoshua Bengio, and Aaron Courville. "Deep le MIT press, 2016.				
	1. David Silver's course on Reinforcement Learning (link)			
Web References	2. Video Lectures by Prof. David Silver			

Video Lectures by Prof. B.Ravindran

3.

Title of the Course/Paper	Electiv	e Practical-I :	NATURAL LANGUAGE	PROCESSI	NG LAB
Elective Practical-I	Year III	Semester V	Subject Code 22UAIEP5001	Credits 3	Hours

CO	Course Outcome Statements
Levels	
CO1	To understand the concepts of morphology, syntax, semantics, discourse & pragmatics of natural language.
CO2	To analyze the understanding of the relationship between NLP and statistics & machine learning.
CO3	To familiarize various NLP software libraries and datasets publicly available.
CO4	To develop systems for various NLP problems namely, spelling correction, morphological analysis, parts-of-speech tagging, parsing and semantic analysis

Mapping of Course Outcomes to Programme Specific Outcomes

PSOs COs	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5	PSO 6	PSO 7
CO1	3	3	2	3	3	3	2
CO2	3	3	3	3	3	3	2
CO3	3	3	3	3	3	3	2
CO4	3	3	3	3	3	3	2
Average	3	3	2.7	3	3	3	2

Strongly Correlated-3 Moderately Correlated-2 Weekly Correlated-1 No Correlation-0

Course Average: 2.814

LIST OF EXERCISES

- 1. How to tokenize a given text?
- 2. How to get the sentences of a text document?
- 3. How to tokenize text with stop words as delimiters?
- 4. How to remove stop words and punctuations in a text?
- 5. How to perform stemming?
- 6. How to lemmatize a given text?
- 7. How to extract usernames from emails?
- 8. How to find the most common words in the text excluding stopwords?

- 9. How to do spell correction in a given text?
- 10. How to classify a text as positive/negative sentiment?
- 11. How to extract Noun and Verb phrases from a text?
- 12. How to find the ROOT word of any word in a sentence?
- 13. Write a Python program to load the iris data from a given csv file into a dataframe and print the shape of the data, type of the data and first 3 rows.
- 14. Write a Python NLTK program to find the sets of synonyms and antonyms of a given word.
- 15. Write a Python NLTK program to print the first 15 random combine labeled male and labeled female names from names corpus.

Books for Study	1. Jurafsky Dan and Martin James H. "Speech and Language Processing", 3rd Edition, 2018.
	1. Jurafsky D. and Martin J. H., "Speech and language processing: An Introduction to Natural Language Processing, Computational Linguistics, and Speech Recognition", 2 nd Edition, Upper Saddle River, NJ: Prentice-Hall, 2008.
Books for Reference	2. Goldberg Yoav "A Primer on Neural Network Models for Natural Language Processing".
	3. Natural Language Processing with Python, Steven Bird, Ewan Klein, and Edward Loper

Title of the Course/Paper	Elective 1		OBILE APPLICATION I ACHINE LEARNING - LA		ENT FOR
Elective Practical-I	Year III	Semester V	Subject Code 22UAIEP5001	Credits 3	Hours

CO	Course Outcome Statements
Levels	
CO1	To develop components and different Layout for mobile application development framework for android
CO2	To develop Simple GUI application with the Use of Built in components and widgets.
CO3	To create databases to store application data locally
CO4	To Test and Show the results on emulators or on physical handheld devices

Mapping of Course Outcomes to Programme Specific Outcomes

PSOs COs	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5	PSO 6	PSO 7
CO1	3	3	2	3	3	3	2
CO2	3	3	3	3	3	3	2
CO3	3	3	3	3	3	3	2
CO4	3	3	3	3	3	3	2
Average	3	3	2.7	3	3	3	2

Strongly Correlated-3 Moderately Correlated-2 Weekly Correlated-1 No Correlation-0

LIST OF EXERCISES:

- 1. Calculator App Setting up the UI using Linear Layouts
- 2. Calculator App Using OnClick and implementing CLR functionality
- 3. Calculator App Adding the OnDecimalPoint and OnOperator functionalities
- 4. Calculator App Adding Subtraction using split and substring methods
- 5. Calculator App Adding other required operators and finalizing the App
- 6. Quiz App Setting up the UI using cardview
- 7. Quiz App Creating the Question Model and preparing the Questions
- 8. Quiz App Setting up the Question UI and Question Activity
- 9. Quiz App Selecting right and wrong answers and displaying subsequent Question
- 10. Quiz App Preparing UI for the Result Activity
- 11. TensorFlow Regression App Editing the Layout File
- 12. TensorFlow Regression App Adding TensorFlow Lite Dependencies
- 13. TensorFlow Regression App Adding TensorFlow Lite Model
- 14. TensorFlow Regression App Writing Activity code for inference

	1. Ryan Cohen and Tao Wang, "GUI Design for Android Apps", Apress, 201	14.
Books for	John Horton, "Android Programming for Beginners", Second Edition, Pac 2018.	ekt,
Study	Ted Hagos, "Learn Android Studio with Kotlin: Efficient Android App Development", Apress, 2018.	
	4. Laurence Moroney, "AI and ML for Coders", O'Reilly, 2020.	

Title of the Course/Paper	Elec	tive Practical-	I: REINFORCEMENT L	EARNING -	LAB
Elective Practical-I	Year III	Semester V	Subject Code 22UAIEP5001	Credits 3	Hours

CO	Course Outcome Statements
Levels	
CO1	To develop the knowledge of basic and advanced reinforcement learning techniques.
CO2	To develop the Identification of suitable learning tasks to which these learning techniques can be applied.
CO3	To analyze the some of the current limitations of reinforcement learning techniques.
CO4	To determine the Formulation of decision problems, set up and run computational experiments, evaluation of results from experiments.

Mapping of Course Outcomes to Programme Specific Outcomes

PSOs COs	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5	PSO 6	PSO 7
CO1	3	3	2	3	3	3	2
CO2	3	3	3	3	3	3	2
CO3	3	3	3	3	3	3	2
CO4	3	3	3	3	3	3	2
Average	3	3	2.7	3	3	3	2

Strongly Correlated-3 Moderately Correlated-2 Weekly Correlated-1 No Correlation-0

LIST OF EXERCISES:

- 1. Solving Frozen Lake Problem with Value Iteration
- 2. Solving Frozen Lake Problem with Policy Iteration
- 3. Every-visit MC Prediction with Blackjack Game
- 4. First-visit MC Prediction with Blackjack Game
- 5. Implementing on-policy MC control
- 6. Computing Optimal Policy using SARSA
- 7. Computing Optimal Policy using Q Learning
- 8. Implementing epsilon-greedy algorithm
- 9. Implementing Softmax Exploration strategy
- 10. Implementing Upper Confidence Bound Algorithm
- 11. Implementing Thomson Sampling strategy
- 12. Finding the Best Advertisement Banner using Bandits

	1.	R. S. Sutton and A. G. Barto. Reinforcement Learning - An Introduction. MIT Press. 2nd Edition. 2018.
Books for Study	2.	Sudharsan Ravichandran, Deep Reinforcement Learning with Python, PACKT, 2020.
	3.	Video Lectures by Prof. David Silver
	4.	Video Lectures by Prof. B.Ravindran

Title of the Course/Paper		CORE V	/III - CLOUD COMPUTII	NG	
Core Theory VIII	Year III	Semester VI	Subject Code 22UAICT6008	Credits 4	Hours

CO	Course Outcome Statements
Levels	
CO1	To understand the concepts in Cloud Computing and its Security
CO2	To understand the evolving computer model, cloud computing.
CO3	To introduce the various levels of services that can be achieved by cloud.
CO4	To explain and apply levels of services of Cloud
CO5	To describe the security aspects in the cloud.

Mapping of Course Outcomes to Programme Specific Outcomes

PSOs	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5	PSO 6	PSO 7
COs							
CO1	3	3	2	3	3	3	2
CO2	3	3	2	3	3	3	3
CO3	3	3	3	3	3	3	3
CO4	3	3	3	3	3	3	3
CO5	3	3	3	3	3	3	3
Average	3	3	2.6	3	3	3	2.8

Strongly Correlated-3 Moderately Correlated-2 Weekly Correlated-1 No Correlation-0

UNIT - I

Cloud Computing Foundation: Introduction to Cloud Computing – Move to Cloud Computing – Types of Cloud – Working of Cloud Computing

UNIT - II

Cloud Computing Architecture : Cloud Computing Technology – Cloud Architecture – Cloud Modeling and Design - Virtualization : Foundation – Grid, Cloud and Virtualization – Virtualization and Cloud Computing

UNIT - III

Data Storage and Cloud Computing: Data Storage – Cloud Storage – Cloud Storage from LANs to WANs – Cloud Computing Services: Cloud Services – Cloud Computing at Work

UNIT - IV

Cloud Computing and Security: Risks in Cloud Computing – Data Security in Cloud – Cloud Security Services – Cloud Computing Tools: Tools and Technologies for Cloud – Cloud Mashups – Apache Hadoop – Cloud Tools

UNIT - V

Cloud Applications – Moving Applications to the Cloud – Microsoft Cloud Services – Google Cloud Applications – Amazon Cloud Services – Cloud Applications

Books for Study	1. A.Srinivasan and J.Suresh, "Cloud Computing – A Practical Approach for Learning and Implementation", Pearson India Publications 2014.
	1. Rajkumar Buyya, James Broberg, Andrzej, "Cloud Computing: Principles and Paradigms", Wiley India Publications 2011.
	2. Arshdeep Bahga and Vijay Madisetti, "Cloud Computing – A Hands on Approach", Universities Press (India) Pvt Ltd. 2014.
Books for Reference	3. Russell, Stuart J., and Peter Norvig. "Artificial intelligence: a modern approach." Pearson Education Limited, 2016.
	4. Goodfellow, Ian, Yoshua Bengio, and Aaron Courville. "Deep learning." MIT press, 2016.

	1.	NPTEL & MOOC courses titled Cloud computing
Web References		https://nptel.ac.in/courses/106105167/

Title of the Course/Paper		COR	E IX - INTERNET OF TH	INGS	
Core Theory IX	Year III	Semester VI	Subject Code 22UAICT6009	Credits 5	Hours

CO	Course Outcome Statements
Levels	
CO1	To understand the concepts of Internet of Things and the application of IoT.
CO2	To determine the Market Perspective of IoT.
CO3	To Understand the vision of IoT from a global context and use of Devices, Gateways and Data Management in IoT.
CO4	To design IoT applications in different domain and be able to analyze their performance
CO5	To implement basic IoT applications on embedded platforms.

Mapping of Course Outcomes to Programme Specific Outcomes

PSOs	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5	PSO 6	PSO 7
COs							
CO1	3	2	3	3	3	2	3
CO2	3	3	3	3	3	3	3
CO3	3	3	3	3	3	3	3
CO4	3	3	3	3	3	3	3
CO5	3	3	3	3	3	3	3
Average	3	2.8	3	3	3	2.8	3

Strongly Correlated-3 Moderately Correlated-2 Weekly Correlated-1 No Correlation-0

UNIT - I

IoT & Web Technology, The Internet of Things Today, Time for Convergence, Towards the IoT Universe, Internet of Things Vision, IoT Strategic Research and Innovation Directions, IoT Applications, Future Internet Technologies, Infrastructure, Networks and Communication, Processes, Data Management, Security, Privacy & Trust, Device Level Energy Issues, IoT Related Standardization, Recommendations on Research Topics.

UNIT - II

M2M to IoT – A Basic Perspective– Introduction, Some Definitions, M2M Value Chains, IoT Value Chains, An emerging industrial structure for IoT, The international driven global value chain and global information monopolies. M2M to IoT-An Architectural Overview– Building an architecture, Main design principles and needed capabilities, An IoT architecture outline, standards considerations.

UNIT - III

IoT Architecture -State of the Art – Introduction, State of the art, Architecture. Reference Model-Introduction, Reference Model and architecture, IoT reference Model, IoT Reference Architecture-Introduction, Functional View, Information View, Deployment and Operational View, Other Relevant architectural views.

UNIT-IV

IoT Applications for Value Creations Introduction, IoT applications for industry: Future Factory Concepts, Brownfield IoT, Smart Objects, Smart Applications, Four Aspects in your Business to Master IoT, Value Creation from Big Data and Serialization, IoT for Retailing Industry, IoT For Oil and GasIndustry, Opinions on IoT Application and Value for Industry, Home Management, eHealth.

UNIT - V

Internet of Things Privacy, Security and Governance Introduction, Overview of Governance, Privacy and Security Issues, Contribution from FP7 Projects, Security, Privacy and Trust in IoT-Data-Platforms for Smart Cities, First Steps Towards a Secure Platform, Smartie Approach. Data Aggregation for the IoT in Smart Cities, Security

Books for Study	1. Vijay Madisetti and ArshdeepBahga, "Internet of Things: (A Hands-on Approach)", Universities Press (INDIA) Private Limited 2014, 1st Edition
	1. Michael Miller, "The Internet of Things: How Smart TVs, Smart Cars, Smart Homes, and Smart Cities Are Changing the World", Pearson Education 2015.
Books for	2. Francis da Costa, "Rethinking the Internet of Things: A Scalable Approach to Connecting Everything", Apress Publications 2013, 1 st Edition.
Reference	3. Waltenegus Dargie, Christian Poellabauer, "Fundamentals of Wireless Sensor Networks: Theory and Practice", Wiley 2014.
	4. CunoPfister, "Getting Started with the Internet of Things", O"Reilly Media 2011.

Web References	1.	https://github.com/connectIOT/iottoolkit
vved References	2.	https://www.arduino.cc/
	3	http://www.zettajs.org/

Title of the Course/Paper		COR	RE X - MACHINE LEARN	ING	
Core Theory	Year	Semester	Subject Code	Credits	Hours
X	III	VI	22UAICT6010	4	

CO	Course Outcome Statements
Levels	
CO1	To understand the To understand basic concepts of machine learning and its applications
CO2	To determine the different machine learning algorithm techniques to evaluate models generated from data.
CO3	To discover how to build machine learning algorithms, prepare data, and use different techniques using Python
CO4	To apply appropriate data sets to the Machine Learning algorithms.
CO5	To implement the algorithms to a real-world problem, optimize the models learned and report on the expected accuracy that can be achieved by applying the models.

Mapping of Course Outcomes to Programme Specific Outcomes

PSOs COs	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5	PSO 6	PSO 7
CO1	3	2	3	3	3	3	3
CO2	3	3	3	3	3	3	3
CO3	3	3	3	3	3	3	3
CO4	3	3	3	3	3	3	3
CO5	3	3	3	3	3	3	3
Average	3	2.8	3	3	3	3	3

Strongly Correlated-3 Moderately Correlated-2 Weekly Correlated-1 No Correlation-0

Course Average: 2.971

UNIT - I: Introduction

Machine Learning Foundations – Overview – Design of a Learning System – Types of Machine Learning – Supervised Learning and Unsupervised Learning – Applications of Machine Learning – Tools Overview for ML.

UNIT – II: Supervised Learning - I

Simple Linear Regression – Multiple Linear Regression – Polynomial Regression – Ridge Regression – Lasso Regression – Evaluating Regression Models – Model Selection – Bagging – Ensemble Methods.

UNIT – III: Supervised Learning - II

Classification – Logistic Regression – Decision Tree Regression and Classification – Random Forest Regression and Classification – Support Vector Machine Regression and Classification – Evaluating Classification Models.

UNIT – IV: Unsupervised Learning

Clustering – K-Means Clustering – Density-Based Clustering – Dimensionality Reduction – Collaborative Filtering.

UNIT - V: Association Rule Learning

Association Rule Learning – Concepts related to ARL – ARL Algorithms - Apriori – Eclat – Concepts and Algorithms.

Books for Study	1. Kevin P. Murphy, "Machine Learning: A Probabilistic Perspective", MIT Press, 2012.
	1. Ethem Alpaydin, "Introduction to Machine Learning", MIT Press, Third Edition, 2014.
	2. Tom Mitchell, "Machine Learning", McGraw-Hill, 1997.
	3. Sebastian Raschka, Vahid Mirjilili," Python Machine Learning and deep learning", 2 nd edition, kindle book, 2018
Books for	
Reference	4. Carol Quadros," Machine Learning with python, scikit-learn and Tensorflow", Packet Publishing, 2018
	5. Gavin Hackeling," Machine Learning with scikit-learn", Packet publishing, O'Reilly, 2018

Web References	1.	Stanford Lectures of Prof. Andrew Ng on Machine Learning
Web References		

Title of the Course/Paper	C	ORE PRACT	ICAI VI - MACHINE LEA	ARNING LA	В
Core Practical VI	Year III	Semester VI	Subject Code 22UAICP6006	Credits 4	Hours

CO	Course Outcome Statements
Levels	
CO1	To design and evaluate the unsupervised models through python in built functions.
CO2	To evaluate the machine learning model algorithms by python programming.
CO3	To design and apply various reinforcement algorithms to solve real time complex problems.
CO4	To design and develop the code for the recommended system using Natural Language processing.

Mapping of Course Outcomes to Programme Specific Outcomes

PSOs COs	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5	PSO 6	PSO 7
CO1	3	2	3	3	3	3	3
CO2	3	3	3	3	3	3	3
CO3	3	3	3	3	3	3	3
CO4	3	3	3	3	3	3	3
Average	3	2.7	3	3	3	3	3

Strongly Correlated-3 Moderately Correlated-2 Weekly Correlated-1 No Correlation-0

LIST OF EXERCISES:

- 1. Write a program to implement the Simple and Multiple Linear Regression
- 2. Write a program to implement the Polynomial Regression
- 3. Write a program to implement the Bagging Technique
- 4. Write a program to implement the Adaboost Methods
- 5. Write a program to implement Logistic Regression algorithm
- 6. Write a program to demonstrate the workflow of Decision Tree Classification
- 7. Write a program to implement the Random Forest Classification
- 8. Write a program to implement the SVM Classification
- 9. Write a program to perform the K Means Clustering
- 10. Write a program to perform the Density based Clustering
- 11. Write a program to implement the Apriori algorithm for market basket analysis
- 12. Write a program to compare the Supervised Machine Learning algorithms.

		Kevin P. Murphy, "Machine Learning: A Probabilistic Perspective", MIT Press, 2012.
	2.	Ethem Alpaydin, "Introduction to Machine Learning", MIT Press, Third Edition, 2014.
	3.	Tom Mitchell, "Machine Learning", McGraw-Hill, 1997.
Books for		Sebastian Raschka, Vahid Mirjilili," Python Machine Learning and deep learning", 2 nd edition, kindle book, 2018
Reference	5.	Carol Quadros," Machine Learning with python, scikit-learn and Tensorflow", Packet Publishing, 2018
	6.	Gavin Hackeling," Machine Learning with scikit-learn", Packet publishing, O'Reilly, 2018
	7.	Stanford Lectures of Prof. Andrew Ng on Machine Learning

Title of the Course/Paper		Elective Theo	ry-II-A INFORMATION	SECURITY	
Elective Theory-II -A	Year III	Semester VI	Subject Code 22UAIET6IS2	Credits 5	Hours

CO	Course Outcome Statements
Levels	
CO1	To acquire knowledge of cryptography and network security
CO2	To test and evaluate security in systems and networks
CO3	To use methods for planning and designing secure systems
CO4	To apply techniques and tools for secure system deployment and operation
CO5	To Perform continuous testing, assessment and updating of system security

Mapping of Course Outcomes to Programme Specific Outcomes

PSOs	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5	PSO 6	PSO 7
COs							
CO1	3	2	3	3	3	2	2
CO2	3	3	3	3	3	3	3
CO3	3	3	3	3	3	3	3
CO4	3	3	3	3	3	3	3
CO5	3	3	3	3	3	2	3
Average	3	2.8	3	3	3	2.8	2.8

Strongly Correlated-3 Moderately Correlated-2 Weekly Correlated-1 No Correlation-0

Unit I

Introduction to Information Security : Attacks, Vulnerability, Security Goals, Security Services and mechanisms - Conventional Cryptographic Techniques : Conventional substitution and transposition ciphers, One-time Pad

Unit II

Block cipher and Stream Cipher, Steganography - Symmetric and Asymmetric Cryptographic Techniques : DES, AES, RSA algorithms

Authentication and Digital Signatures: Use of Cryptography for authentication,

Unit III

Secure Hash function, Key management – Kerberos - Program Security : Nonmalicious Program errors – Buffer overflow, Incomplete mediation, Time-of-check to Time-of- use Errors, Viruses, Trapdoors

Unit IV

Salami attack, Man-in-the- middle attacks, Covert channels - Security in Networks : Threats in networks, Network Security Controls – Architecture, Encryption, Content Integrity, Strong

Unit V

Authentication, Access Controls, Wireless Security, Honeypots, Traffic flow security, Firewalls – Design and Types of Firewalls, Personal Firewalls, IDS, Email Security – PGP,S/MIME

	1. "Information Systems Today, Managing in the Digital World", Third Edition by Leonard	1.	', Third
Books for Study	M. Jessup; Joseph S. Valacich, Publisher: Prentice Hall	2.	
	3. "Introduction to Information Technology", V. Rajaraman, PHI	3.	
	1. "Information Systems Management in Practice" Barbara C. McNurlin, Rall H. Sprague, and Publisher: Pearson Education.	1.	Turlin, Ralph
	2. Security in Computing, Fourth Edition, by Charles P. Pfleeger, Pearson Education		earson
Books for Reference	3. Cryptography And Network Security Principles And Practice, Fourth or Fifth Edition, William Stallings, Pearson		ourth or
	4. Modern Cryptography: Theory and Practice, by Wenbo Mao, Prentice Hall	4.	entice Hall.
	5. Network Security Essentials: Applications and Standards, by William Stallings. Prentice Hall.		lliam

Title of the Course/Paper		Elective Th	neory-II-B NETWORKSE	CURITY	
Elective	Year	Semester	Subject Code	Credits	Hours
Theory-II -B	III	VI	22UAIET6NS2	5	

CO	Course Outcome Statements
Levels	
CO1	To Understand security issues related to networking vulnerabilities, firewalls, intrusion detection systems
CO2	To Identify infrastructure components including devices, topologies, protocols, systems software, management and security
CO3	To Design and develop solutions for technical issues related to networking and security problems.
CO4	To apply footprinting, scanning, enumeration and similar techniques to discover network and system vulnerabilities
CO5	To analyze performance of network security applications, IPSec, Firewall, IDS, Web security, Email security, Malicious software etc.

Mapping of Course Outcomes to Programme Specific Outcomes

PSOs	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5	PSO 6	PSO 7
COs							
CO1	3	2	3	3	3	2	2
CO2	3	3	3	3	3	3	3
CO3	3	3	3	3	3	3	3
CO4	3	3	3	3	3	3	3
CO5	3	3	3	3	3	2	3
Average	3	2.8	3	3	3	2.8	2.8

Strongly Correlated-3 Moderately Correlated-2 Weekly Correlated-1 No

Correlation-0Course Average: 2.914

Unit-I

Introduction: Attack - Services and Mechanism - Model for Internetwork Security - Cryptography - Notion of Plain Text- Encryption Key - Ciphertext - Decryption and Cryptanalysis - Public Key Encryption - Digital Signatures and Authentication

Unit-II

Network Security: Authentication Application - Kerberos - Directory Authentication Service - Pretty GoodPrivacy

Unit-III

IP Security Architecture: Authentication header - Encapsulating Security Payload combining Security Associations - Key Management

Unit-IV

Web Security: Requirement - Secure Sockets Layer - Transport Layer Security - Secure Electronic Transactions, Network Management Security: Overview of SNMP Architecture - SMMPVI1 CommunicationFacility - SNMPV3

Unit-V

System Security: Intruders - Viruses and Related Threats - Firewall Design Principles - Comprehensive examples using available software platforms/case tools - Configuration Management

Books for Study	 William Stallings, "Cryptography and Network Security, Principles and Practices", Pearson Education, Third Edition Charlie Kaufman, Radia Perlman and Mike speciner, "Network security, Private communication in a Public World"
	3. Atul Kahate, "Cryptography and Network Security", TMH, Third Edition.
	4. V. K. Pachghare "Cryptography and Information Security", PHI
	1. Christopher M. King, "Security architecture, design deployment and operations", Curtis patton and RSA Press.
Books for	2. Stephen Northcatt, Leny Zeltser, "INSIDE NETWORK Perimeter Security", Pearson Education Asia
Reference	3. Robert Bragge, Mark Rhodes, Heith straggberg, "Network Security the Complete Reference", Tata McGraw Hill Publication.

	1.	Stanford Lectures of Prof. Andrew Ng on Machine Learning
	2.	http://www.cert.org/
Web References	3.	http://www.howard.edu/csl/research_crypt.htm
	4.	http://www.cs.purdue.edu/homes/ninghui/courses/426_Fall10/lectures.html
	5.	http://www.cs.uwp.edu/staff/lincke/infosec/
	6.	http://www.cisa.umbc.edu/courses/cmsc/426/fall06/
	7.	http://www.cs.northwestern.edu/~ychen/classes/cs395- w05/lectures.html

Title of the Course/Paper		Elective Theor	y-II-C BLOCK CHAIN TE	CCHNOLOGY	7
Elective Theory-II -C	Year III	Semester VI	Subject Code 22UAIET6BT2	Credits 5	Hours

CO	Course Outcome Statements
Levels	
CO1	To understand the concepts of block chain technology
CO2	To understand the consensus and hyper ledger fabric in block chain technology.
CO3	To state the basic concepts of block chain
CO4	To paraphrase the list of consensus and Demonstrate and Interpret working of Hyper ledger Fabric
CO5	To implement SDK composer tool and explain the Digital identity for government

Mapping of Course Outcomes to Programme Specific Outcomes

PSOs	PSO 1	PSO 2	PSO 3	PSO 4	PSO 5	PSO 6	PSO 7
COs							
CO1	3	2	3	3	3	2	2
CO2	3	3	3	3	3	3	3
CO3	3	3	3	3	3	3	3
CO4	3	3	3	3	3	3	3
CO5	3	3	3	3	3	2	3
Average	3	2.8	3	3	3	2.8	2.8

Strongly Correlated-3 Moderately Correlated-2 Weekly Correlated-1 No Correlation-0

UNIT - I

History: Digital Money to Distributed Ledgers -Design Primitives: Protocols, Security, Consensus, Permissions, Privacy-: Block chain Architecture and Design-Basic crypto primitives: Hash, Signature-Hash chain to Block chain-Basic consensus mechanisms.

UNIT - II

Requirements for the consensus protocols-Proof of Work (PoW)-Scalability aspects of Block chain consensus protocols: Permissioned Block chains-Design goals-Consensus protocols for Permissioned Block chains.

UNIT - III

Decomposing the consensus process-Hyper ledger fabric components-Chain code Design and Implementation: Hyper ledger Fabric II:-Beyond Chain code: fabric SDK and Front End-Hyper ledger composer tool.

UNIT - IV

Block chain in Financial Software and Systems (FSS): -Settlements, -KYC, -Capital markets-Insurance-Block chain in trade/supply chain: Provenance of goods, visibility, trade/supply chain finance, invoice management/discounting.

UNIT - V

Block chain for Government: Digital identity, land records and other kinds of record keeping between government entities, public distribution system / social welfare systems: Block chain Cryptography: Privacy and Security on Block chain.

Books for Study	1.	Mark Gates, "Block chain: Ultimate guide to understanding block chain, bit coin, crypto currencies, smart contracts and the future of money", Wise Fox Publishing and Mark Gates 2017.
	2.	Salman Baset, Luc Desrosiers, Nitin Gaur, Petr Novotny, Anthony O'Dowd, Venkatraman Ramakrishna, "Hands-On Block chain with
		Hyper ledger: Building decentralized applications with Hyperledger Fabric and Composer", 2018.
	3.	Bahga, Vijay Madisetti, "Block chain Applications: A Hands-On Approach", Arshdeep Bahga, Vijay Madisetti publishers 2017.
	1.	Andreas Antonopoulos, "Mastering Bitcoin: Unlocking Digital Crypto currencies", O'Reilly Media, Inc. 2014.
Books for Reference	2.	Melanie Swa, "Block chain", O'Reilly Media 2014.

	1.	Stanford Lectures of Prof. Andrew Ng on Machine Learning
Web References	2.	blockgeeks.comguide/what-is-block-chain-technology
	3.	https://nptel.ac.in/courses/106105184/
	4.	NPTEL & MOOC courses titled blockchain technology

Title of the Course/Paper	MINI PROJECT				
PRACTICAL - VIII	Year III	Semester VI	Subject Code 22UAIPR6001	Credits 5	Hours

OBJECTIVES:

The aim of the mini project is that the student has to understand the real time software development environment. The student should gain a thorough knowledge of the problem he/she has selected and the language / software he/she is using.

Project planning:

B.Sc (Computer Science / Software Application)/BCA Major Project is an involved exercise, which has to be planned well in advance. The topic should be chosen in the beginning of the final year itself. Related reading training and discussions of the first internal project viva voce should be completed in the first term of the final year.

I Selection of the project work

Project work could be of three types.

a) Developing solution for real life problem

In this case a requirement for developing a computer-based solution already exists and the different stages of the system development life cycle is to be implemented successfully. Examples are accounting software for a particular organization, computerization of administrative functions of an organization, web based commerce etc.

b) System Software Project

Projects based on system level implementation. An example is a Tamil language editor with spell checker, compiler design.

b) Research level project

These are projects which involve research and development and may not be as structured and clear cut as in the above case. Examples are Tamil character recognition, neural net based speech recognizer etc. This type of project provides more challenging opportunities to students.

To meet the stated objectives, it is imperative that a major project is done through a team effort. Though it would be ideal to select the team members at random and this should be strongly recommended, due to practical consideration students may also be given the choice of forming themselves into teams with three members. A team leader shall be selected. Team shall maintain the minutes of meeting of the team members and ensure that tasks have been assigned to every team member in writing. Team meeting minutes shall form a part of the project report. Even if students are doing projects as groups, each one must independently take different modules of the work and must submit the report.

III Selection of Tools

No restrictions shall be placed on the students in the choice of platform/tools/languages to be utilized for their project work, though open source is strongly recommended, wherever possible. No value shall be placed on the use of tools in the evaluation of the project.

IV Project management

The Head of the Department / Principal of the college should publish the list of the student's project topic, internal guide and external organization and teams agreed before the end of July. Changes in this list may be permitted for valid reasons and shall be considered favorably by the Head of the department / Principal of the college any time before commencement of the project. Students should submit a fortnightly report of the progress, which could be an indication of percentage of completion of the project work. The students should ideally keep a daily activity book. Team meetings should be documented and the same should be submitted at the end of the project work.

V Documentation

Three copies of the project report must be submitted by each student (one for the department library, one for the organization where the project is done and one for the student himself/herself). The final outer dimensions of the project report shall be 21cm X 30 cm. The color of the flap cover shall be light blue. Only hard binding should be done. The text of the report should be set in 12 pt, Times New Roman, 1.5 spaced.

Headings should be set as follows: CHAPTER HEADINGS 16 pt, Arial, Bold, All caps, Centered.

- 1. Section Headings 14 pt Bookman old style, Bold, Left adjusted.
- 1.1 Section Subheading 12 pt, Bookman old style.

Title of figures tables etc are done in 12 points, Times New Roman, Italics, centered.

Content of the Project should be relevant and specific particularly with reference to the work. The report should contain the requirement specification of the work, Analysis, Design, Coding, testing and Implementation strategies done.

• Organizational overview (of the client organization, where applicable)

- Description of the present system
- Limitations of the present system
- The Proposed system Its advantages and features
- Context diagram of the proposed system
- Top level DFD of the proposed system with at least one additional level of expansion
- Program List (Sample code of major functions used)
- Files or tables (for DBMS projects) list. List of fields or attributes (for DBMS projects) in each file or table.
- Program File table that shows the files/tables used by each program and the files are read, written to, updated, queried or reports were produced from them.
- Screen layouts for each data entry screen.
- Report formats for each report.

Some general guidelines on documentation are:

1. Certificate should be in t	the format: "Certified that this report titled.	is a bonafide record
of the project work dor	ne by Sri/ Kum	under our
supervision and guidan	ace, towards partial fulfillment of the require	ement for award of the
Degree of B.Sc Compu	ter Science/B.Sc Computer Science with Art	ificial Intelligence /B.Sc
Computer Science with	Data Science /BCA of XXXXXXXX Colleg	e" with dated signature of
internal guide, external g	guide and also Head of the Department/ College	e.

2. If the project is done in an external organization, another certificate on the letterhead of the
organization is required: "Certified that his/her report titledis a
bonafide record of the project work done by Sri/Kumunder my supervision and
guidance, at thedepartment of
(Organization) towards partial fulfillment of the requirement for the award of the Degree of B.So
(Computer Science)/B.Sc Computer Science with Artificial Intelligence /B.Sc Computer Science
with Data Science /BCA of XXX College.

- 3. Page numbers shall be set at right hand bottom, paragraph indent shall be set as 3.
- **4.** Only 1.5 spaces need be left above a section or subsection heading and no space may be left after them.

5. References shall be IEEE format (see any IEEE magazine for detail) While doing the project keep note of all books you refer, in the correct format and include them in alphabetical order in your reference list.

V Project Evaluation:

Internal Assessment

There shall be six components that will be considered in assessing a project work with weightage as indicated.

- 1. Timely completion of assigned tasks as evidenced by team meeting minutes 20%
- 2. Individual involvement, teamwork and adoption of industry work culture 10%
- 3. Quality of project documentation (Precision, stylistics etc) 10%
- 4. Achievement of project deliverables 20%
- 5 Effective technical presentation of project work 10%
- 6. Viva 30%

Based on the above 6 components, internal marks (40) can be awarded.

External Assessment

Dissertation/Project submitted at the end of third year shall be valued by two examiners appointed by the Controller for the conduct of practical exams. The board of examiners shall award 40 marks based on the following components.

- 1. Achievement of project deliverables 20 Marks
- 2. Effective technical presentation of project work 20 Marks
- 3. Project Viva 20 Marks

There shall be a common written examination conducted for all the candidates in each group together for a minimum of 10 minutes.

- (i) Requirement Specification of Project
- (ii) Design of Project
- (iii) Testing and Implementation of Project